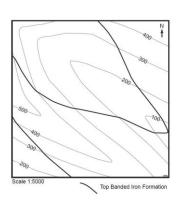
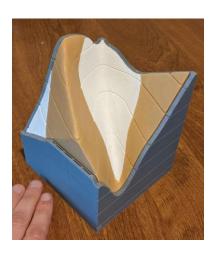
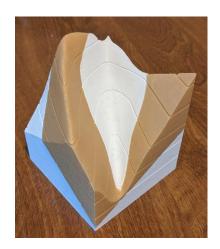
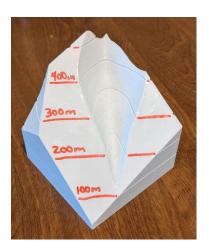
3D-printed models: tools for teaching 3D visualization of subsurface geology

Merilie A. Reynolds & John W.F. Waldron, Earth & Atmospheric Sciences Luis Fernando Marin, Centre for Teaching and Learning University of Alberta





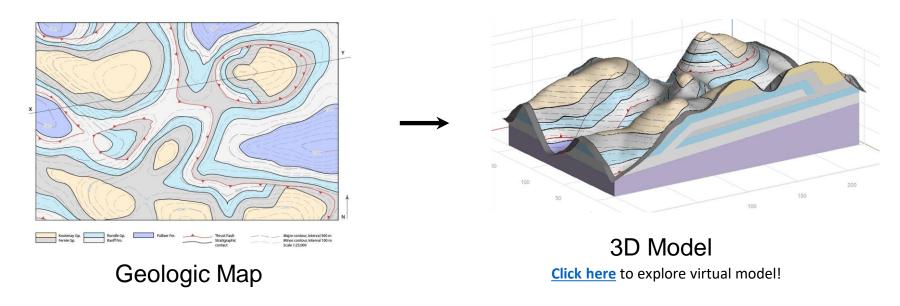




Introduction & Background

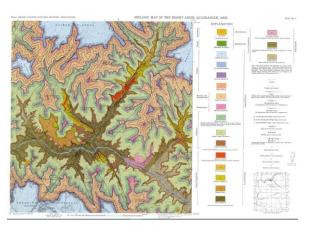
An important part of Earth science education provides students with the skills needed to visualize in 3D (e.g., Ormand et al., 2017).

A key learning objective of structural geology is that students will view a geologic map (i.e., a 2D representation of the 3D, opaque lithosphere) and visualize the shapes and relationships of structures in the subsurface.



Challenges

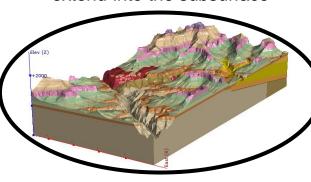
Students are typically taught to use measurements and graphical constructions from a 2D map to create a cross-section showing the structure in 3D. These techniques present students with challenges of:



Maxson's 1961 map of Grand Canyon geology

Dimensionality

Rock units exposed at surface extend into the subsurface



Abstraction

Colors on map symbolize rocks



Google Earth (2017)

Scale

The map represents a much larger area



"Scouting Lava Falls rapid - Grand Canyon" by Al_HikesAZ, used under CC BY-NC 2.0 / Cropped from original

Can 3D-printed models help?

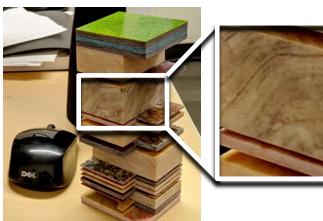
Physical models allow students to directly observe and measure otherwise hidden subsurface structural relationships.

Advances in 3D-printing allow for the creation of very sophisticated physical models:

- Models can be made to exactly match the scale and color of 2D maps introduced in lab exercises.
- Satellite imagery of the Earth's surface can be printed on model surfaces.

For example, the Stratasys PolyJet J750 can print in multicolor including realistic rock textures.



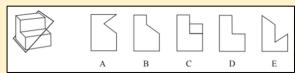


Assessing Student Learning

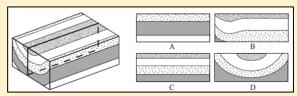
We created an online survey (Qualtrics) to be administered at the beginning and end of undergraduate courses in Structural Geology and Engineering Earth Science.

PART A: Testing instruments used as proxies for spatial reasoning skills including 2D to 3D transformation (1-3), visualizing penetrative relations (1,2), and rotation (3).

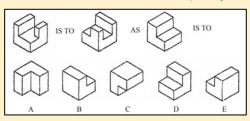
1. Planes of Reference (Titus and Horsman, 2009) - 'Slicing 1'



2. Geologic Block Cross-sectioning (Ormand et al., 2014) – 'Slicing 2'



3. Purdue Visualization of Rotations (Guay, 1976) – 'Mental Rotation'



PART B: Metacognitive Evaluation (semester end only)

How useful were the following in helping you visualize in 3D?

- Measuring with a compass clinometer
- Drawing structure contours on a geologic map
- Making a geologic cross-section
- Physical models
- Online computer tools (e.g., Visible Geology, Google Earth, 3D computer models)
- Plotting structures on stereographic projections
- Making a geologic map

For each item, students can select Not Useful, Somewhat, Moderately, Very Useful, or Essential.

PART C: Basic demographic information

Students were asked to provide information about:

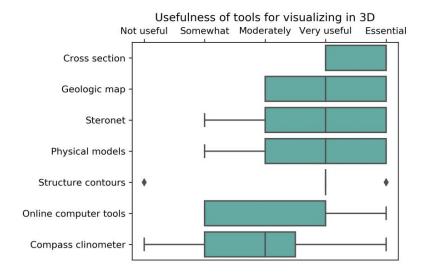
- Gender identity
- Ethnicity
- Other Earth science courses taken
- Device type used to complete the survey

Survey Implementation & Results

- Survey implemented with a control group in Winter 2020
- No new physical models introduced during this semester
- ~50% of students in the course completed the survey at the beginning (n=10) and end (n=9) of the semester

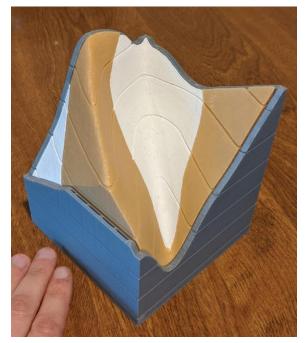
Student performance on visualization tests improved after taking the course. The biggest gain on geology-specific 'Slicing 2' test, which was also the only test for which there was an increase in score efficiency (points earned / second).

Students found making cross sections to be the most helpful for visualizing in 3D.

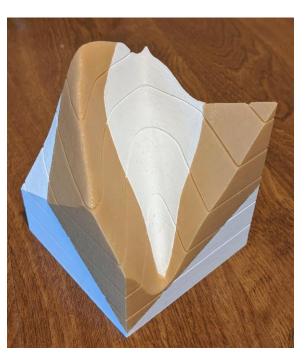


3D-printed models

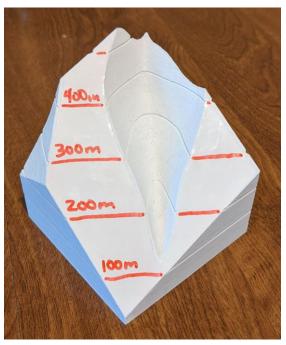
Prototype:



When students first encounter the model they see only the surface geology.



Students can then investigate the subsurface geology.



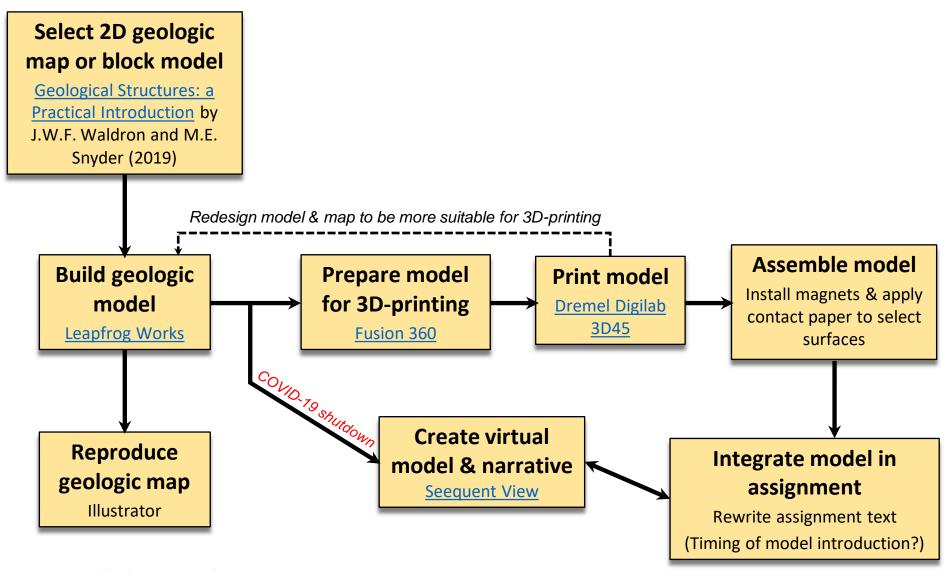
The upper unit has been removed and structure contours drawn on the planar contact surface.

Click here to see a video demonstration of the model.

Printing time: 20 hours

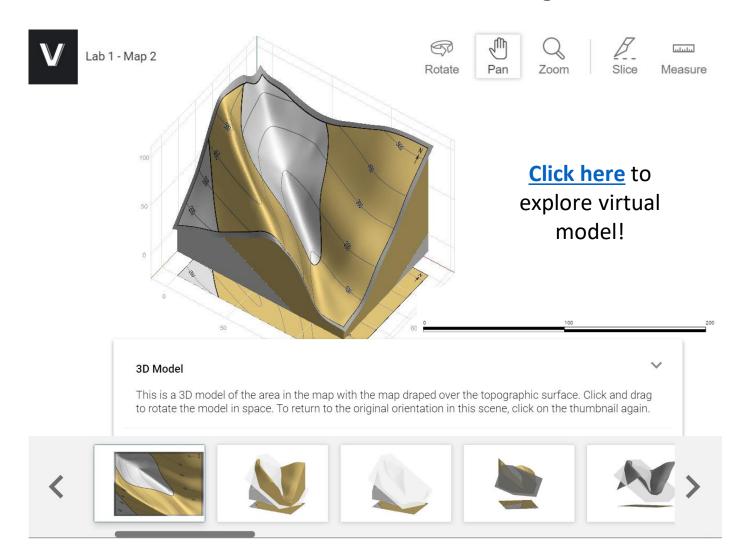
Printing cost: \$35

Workflow for Creating 3D Models



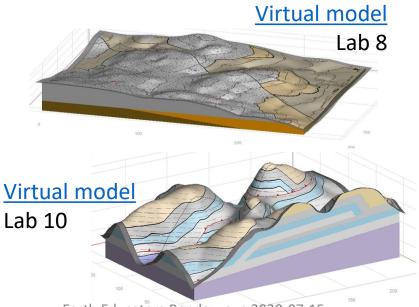
Pandemic pivot: Virtual models with narrative

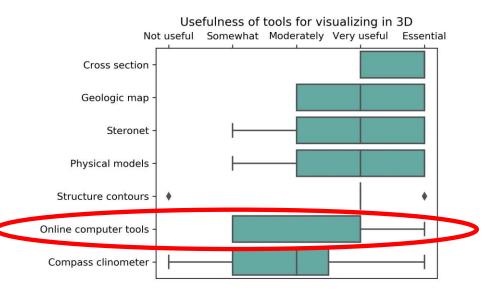
With the closure of 3D-printing facilities during the COVID-19 pandemic, our focus has shifted to creating virtual models.



Implementation & Results

- Two virtual models were used in help sessions after the switch to online delivery.
- It is not clear what impact these had on the students.
- Informal feedback from teaching assistants indicates that having access to such models would have helped the TAs visualize and demonstrate concepts throughout the course.



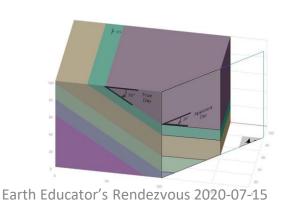


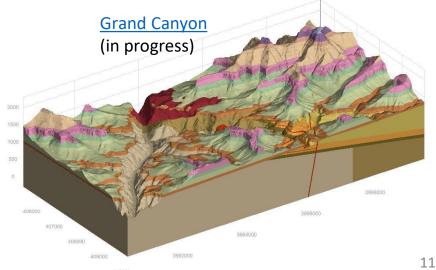
Future Work

- Create and 3D-print more models (when printing facilities re-open)
- Integrate models into courses (2020-2021 AY) and into the second edition of Geologic Structures textbook
- Collect data on impact of models on spatial reasoning skills (2020-2021) and compare with data from control group
- Make 3D-printing files publicly available (Thingiverse?)

Additional virtual models to be printed:

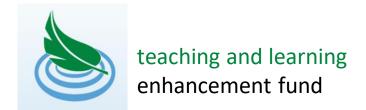
Concept Demonstration: True vs. Apparent Dip





Acknowledgements

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References

Guay R (1976) Purdue spatial vizualization test. Purdue Research Foundation, West Lafayette, Indiana Maxson JH (1961) Geologic map of the Bright Angel quadrangle, Grand Canyon National Park, Arizona Ormand CJ, Shipley TF, Tikoff B, et al (2017) The Spatial Thinking Workbook: A Research-Validated Spatial Skills Curriculum for Geology Majors. J Geosci Educ 65:423–434. https://doi.org/10.5408/16-210.1

Ormand CJ, Manduca C, Shipley TF, et al (2014) Evaluating Geoscience Students' Spatial Thinking Skills in a Multi-Institutional Classroom Study. J Geosci Educ 62:146–154. https://doi.org/10.5408/13-027.1

Titus S, Horsman E (2009) Characterizing and Improving Spatial Visualization Skills. J Geosci Educ 57:242–254. https://doi.org/10.5408/1.3559671

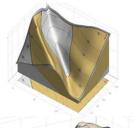
Waldron J, Snyder M (2020) Geological Structures: a Practical Introduction. Education and Research Archive. https://doi.org/10.7939/r3-x15j-kd13

List of embedded links for models

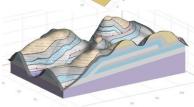


3D-printed prototype:

https://photos.app.goo.gl/bgGp7MG6vG6PJcgb8

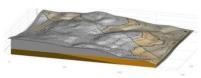


Lab 1: introduction to surface traces and structure contours https://view.seequent.com/embed/lxt457gikcy8jcthbpgh/default/oeza1782r67e00tkslt4



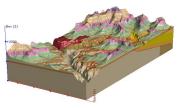
Lab 10: folded fault plane

https://view.seequent.com/embed/lxt457gikcy8jcthbpgh/default/c9kdqtunrexk32wu53tp



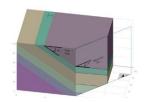
Lab 8: piercing points

https://view.seequent.com/embed/lxt457gikcy8jcthbpgh/default/a2lxenldd2j44syrtjoz



Grand Canyon (in progress)

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True vs apparent dip

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