"Collaborative Team Projects to Enhance The Quantitative Literacy of Community College Students Majoring In Business"

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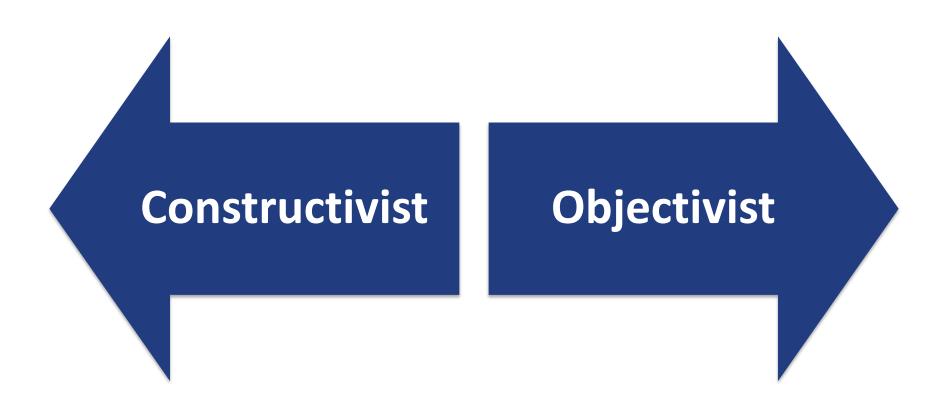


The Research Question: Does the Collaborative Classroom Foster QL?

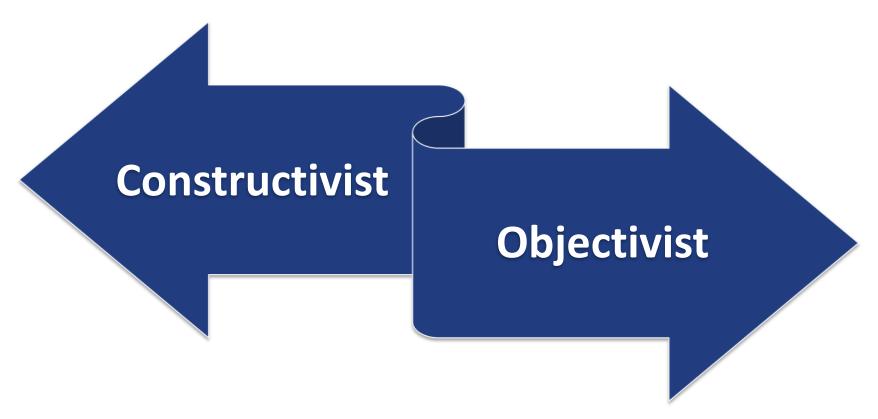
StudentCentered
(Guide on the Side)

InstructorCentered
(Sage of the Stage)

Two "Divergent" Approaches to Teaching



Classroom Activities Based On These Theories Are On A Continuum¹



¹Duffy, T. M. & Jonassen, D. H. (1992). Constructivism: New implications for instructional technology. In T. M. Duffy & D. H. Jonassen (Eds.). *Constuctivism and the technology of instruction: A conversation*. Hillsdale, NJ: Erlbaum.

The Research Design



4 Classes Were Studied Class 1: Team Projects

Principles of Statistics class taught by this researcher

All students completed a math prerequisite

Students assigned to 1 of 8 teams for 11 projects

20-to-30 minutes of most classes devoted to team projects

Students mentored each other

Students presented solutions to the class

4 Classes Were Studied Class 2: Assigned Homework

Principles of Statistics class taught by this researcher

Students assigned 11 homework assignments

Homework was graded

Students worked alone and competed against each other

Students listened to the instructor's lectures

4 Classes Were Studied Class 3: Control Class A

Statistics class taught by a popular senior professor

Instructional style skews Objectivist: Lectures and homework

Class included to determine if a different instructor would achieve different results

4 Classes Were Studied Class 4: Control Class B

Introduction to Business Class taught by this researcher

Introductory survey course with little quantitative content

Students typically in their first or second semester

Students taking remedial math or math prerequisites

- 1) Do QL scores of more junior students improve during the semester?
- 2) Are their QL scores below more senior students?

Demographics Similar Across All Classes

	Team ?	Home-	Control 2	Intro.To
Demographics	Projects	work	Statistics	Business
Number 136 tudents	17	15	17	23
Number ibf i Men	8	7	9	12
Number 10 f 12 Women	9	8	8	11
AverageAge	21.03	23.36	21.28	19.59
Av. Credits Earned	39.80	34.96	39.46	9.57
Taking Remedial Math	0	0	0	10
Completed Math Requirement	All	All	All	None
English is is talanguage	8	3	6	6

Research Design

Research Instrument tested & modified semester before study

CITI certified
"Co-PI" administered
surveys as per IRB

Instrument administered twice during the semester

Week #2 to get base QL levels (Wave 1) Second to last week to determine if QL improved (Wave 2)

Only students who completed both surveys included

Research Instrument Covered 2 Dimensions

Cognitive

 The ability to reason and solve everyday quantitative problems

Affective

 Comfort, confidence, "at homeness"

Cognitive Dimensions

Questions developed by reviewing QR textbooks, QL questions posted on the Internet, and the UK's *Skills for Life Program*, an initiative for improving adult literacy

20 multiple-choice questions

Students provided with hand-held calculators

Cognitive Dimensions (Continued)

Numbers sense: Facility with decimals, fractions and percentages

Accurate estimation and calculation

Interpretation of tables, charts, and graphs

Ability to make sound judgments based on calculations

Affective Dimension: Modified Fennema-Sherman Attitude Scales*

Woodrow Wilson National Fellowship Foundation granted permission to use these scales to measure Attitudinal aspects of QL

Questions focused on "at homeness" or confidence learning and applying math

12 Likert questions covering 6 areas (one set of questions stated in the affirmative, one in the negative)

Questions stated in the negative were dropped because initial tests prior to fielding the study showed answers not internally consistent

^{*}Scale modified by Ellen Lawsky, Geri Marchioni, and Linda Padwa



Findings



#1: Pre-Post t-Tests show Cognitive Skills Increased Only in the Team Projects Class

	Team ?	Home-	Control 2	Intro.To
Paired 1-tests	Projects	work	Statistics	Business
n	17	15	17	23
mm	MQL Cogniti	veßcore®W	ave 1	
Mean	0.668	0.567	0.697	0.457
Standard Deviation	0.1936	0.2160	0.1900	0.2063
77777	MQL Cogniti	veßcore®W	ave 2	
Mean	0.791	0.577	0.671	0.452
Standard Deviation	0.1253	0.2314	0.1829	0.2534
t-Value	3.466	0.160	-0.759	-0.142
p-Value	0.003	0.875	0.459	0.888
	λ			

Significant Increase

#2: Cognitive Scores Not All Equal at Wave 1

Treatments	n	M	SD
Team Projects	17	0.668	0.1936
Homework	15	0.567	0.2160
ControlStatistics	17	0.697	0.1900
Intro.ToBusiness	23	0.457	0.2063

Source of Variation	SS	df	MS	F	p
Between Groups	0.714	3	0.238	5.851	0.001
Within 16 roups	2.767	68	0.041		
Total	3.481	71		,	

Post Hoc Analysis: p-Values for Pairwise t-Tests

		Intro.ੴo?	Home-	Team ²	Control2
Wave 1		Business	work	Projects	Statistics
	Mean	0.457	0.567	0.668	0.697
Intro. To Business	0.457				
Team Projects	0.668	0.0017*			
Homework	0.567	0.1045	0.1622		
Control statistics	0.697	0.0004*	0.0724	0.6721	

^{*}SignificantDifference



#3: Cognitive Scores Not All Equal at Wave 2

Treatments	n	M	SD
Team Projects	17	0.791	0.1253
Homework	15	0.577	0.2314
ControlStatistics	17	0.671	0.1839
Intro. To Business	23	0.452	0.2534

Source of Variation	SS	df	MS	F	p
Between Groups	1.210	3	0.403	9.304	<mark>>0.001</mark>
Within 16 roups	2.948	68	0.043		
Total	4.158	71			Team Project class higher
			•		than Homework class

Post Hoc Analysis: p-Values for Pairwise 1-Tests

		Intro.ੴo?	Home-	Team?	Control2
Wave 22		Business	work	Projects	Statistics
	Mean	0.452	0.577	0.791	0.671
Intro.ToBusiness	0.452				
Team Projects	0.791	>0.0001*	0.0049	0.0959	
Homework	0.577	0.0761			
Control statistics	0.671	0.0016*	0.2072		

^{*}SignificantDifference



#4: No Change in Affective Scores

Chi-Square Goodness-of-Fit Tests

	Team ²	Home-	Statistics 2	Intro.202
	Projects	work	Control	Business
χ ²	2.719	5.587	5.714	3.866
p-Value	0.606	0.232	0.222	0.581

	Team ?	Home-	Statistics ?	Intro.ੴo?
Part1-tests	Projects	work	Control	Business
n	17	15	17	23
mm.	QL 3 Affective	S cores W a	veī	
Mean	2.941	1.000	5.471	2.652
Standard Deviation	6.638	5.318	5.864	4.725
THE	QL 3 Affective	S cores W a	ve2	
Mean	2.941	3.667	6.235	2.652
Standard Deviation	6.905	4.685	5.333	4.356
t-Value	0.000	-1.449	-0.460	0.225
p-Value	1.000	0.169	0.652	0.824

#5: No Difference in the Affective Scores

Wave 1

Treatment	n	M	SD
Team Projects	17	2.941	6.638
Homework	15	1.000	5.318
Control Statistics	17	5.471	5.864
Intro. To Business	23	2.652	4.725

ANOVATable: Wave 122 Affective 10 imensions

Source	SS	df	MS	F	p-Value
Between Groups	168.48	3	3.00	1.76	0.1628
Within Groups	2,142.39	68	18.00		
Total	2,308.88	71			

Wave 2

Treatment	n	M	SD
Team Projects	17	2.941	6.905
Homework	15	3.667	4.685
Control statistics	17	6.235	5.333
Intro.ToBusiness	23	2.652	4.356

ANOVATable: Wave Table: Affective Dimensions

Source	SS	df	MS	F	p-Value
Between Groups	158.47	3	52.82	1.85	0.1466
Within Groups	1,942.81	68	28.57		
Total	2,101.28	71			

Conclusion #1

Data suggest that constructivist learning activities enhance the cognitive aspects of QL

Conclusion #2

Data does not suggest that the affective aspects of QL improved as a result of constructivist or behaviorist learning activities

